

Michaela Brückner



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[Website](#)

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[Instagram](#)

Projects

- [3D ENVIRO SHOWREEL](#)
- [Infinite Gallery](#)
- [Graham](#)
- [Luna, A Fearful Puppy](#)
- [Hope and Vision](#)
- [To Bee](#)
- [Calamity Withstanding](#)
- [Runeception](#)
- [Turbulent Turtle](#)

Relevant Experiences

Nov 2022 to April 2023

Student World Impact Film Festival - *Student Judge* (Voluntary)

- Consistently met and exceeded deadline target of daily watching, pre-screening, and judging films.

Dec 2022 to Feb 2023

Search for a Star – Environment Art Challenge (Personal Project)

- Effectively followed industry pipeline, creating 3D game-ready real-time environment in Unreal Engine 5.

Sept to Dec 2022

UAL - *Lead Student Event Organizer* (Voluntary)

- Significantly advanced independent coordination of team management. Event planning for the postgraduate showcase exhibition.
- Confidently guided and motivated others while curating video and spoken content, minute taking, leading and organising meetings.
- Responsible for liaising between all related parties, on-the-day management and preparing camera equipment.

2018 to Present

Blog - Games, Animation, and 3D Art (Personal role)

- Proficiently written and curated creative blog content, for educational and professional development purposes.
- Significantly developed specialist knowledge of topics such as software processes and techniques, technical analysis of project development, theoretical research, and reviewing media productions.

2020

Global Game Jam - 2D/3D Mixed Game (Voluntary)

- Efficiently advanced game production collaborative skills under pressure. Reliably met 2-day deadline working decisively.

Profile: Hardworking, Passionate 3D Artist and Animator.

Looking to develop real commercial value in the 3D industry art department. Passionate about 3D hard surface modelling, with wide ranged skillset. *Finalist* for SWIFF Festival 2023 animation category.

Skillset: 3D character, environment and prop modelling, texturing, rigging, animation. Also, lighting, Advanced Skeleton, animBot, video and photo editing.

Education

2021 to Dec 2022

University of the Arts London

MA 3D Computer Animation: *Distinction*.

2018 to 2021

University of the Arts London

BA Honours Degree in Animation, Games Art: *First-class*.

2017 to 2018

Long Road Sixth Form College Cambridge

Level 4 Art Foundation Diploma: *Distinction*.

Software

- Maya
- Mud box
- Unreal Engine 4 and 5
- Substance Painter
- After Effects
- Photoshop
- Premiere Pro
- InDesign
- Microsoft Office Suite

Work History

May 2023 to Present

Cambridge Institute of Sustainability Leadership - Team Administrator.

- Responsible for arranging meetings, weekly departmental update, proof reading, referencing, booking trains, raising POs, hybrid event support, team operations support, managing diaries for team and department director, liaising internally and externally, researching and managed venue for event.
- Efficiently led event banner against unforeseen limited deadline. Created samples in Canva and Photoshop.

Oct 2019 to Aug 2020

Pret A Manger - Team Member Star.

- Diligent customer service with positive morale even in tough situations was essential.
- Responsibilities as cashier, waitress, stock distribution, and handling oven baked items.
- Exceeded expectations in a high-pressure, fast paced environment, with excellent coordination, memory and attention to details.

Dec 2015 to Sept 2018

St. Andrew's Centre Church Cafe - Barista, Cafe and Kitchen Assistant.

- Successfully entrusted with a paid position after volunteering for a year.
- Responsible for cashier, barista, waitressing, dishwashing, food prep and end of day money.
- Diligently guided less experienced staff, prioritised tasks and created excellent communication. Outperformed with friendly customer service, adapting to their individual needs and moods.

2012 to 2017

Lantern Dance Theatre Company - Teacher's Assistant (Voluntary)

- Supportively executed ballet routines for students.
- Consistently assisted teacher and set an example as a dancer of a more proficient level. Maintaining care and attention to student's well-being.

2014 to 2016

The Distribution Business - Newspaper Carrier.

- Consistently delivered newspapers with good time management.

Selections, Nominations and Awards

The Student World Impact Film Festival (2022 and 2023)

(Three films with various awards)

Awarded 2023: *Finalist*, honourable mention, official selection. Awarded 2022: official selection, nomination, and honourable mention

First-Time Filmmaker Session Film Festival (2022 and 2023)

Three films. Laurel awarded: official selection

Lift-off Global Network Film Festival (2022 and 2023)

Three films. Laurel awarded: official selection

Certificates and Courses

- 2023 - Student World Impact Film Festival - Student Judge
- 2023 - Linked In - Maya 2022 Essential Training
- 2023 - Linked In - Unreal Essential Training (2019)
- 2022 - Domestika - Realistic prop creation for video games
- 2022 - Adobe Certified Professional in visual design using Adobe Photoshop, digital video editing using Adobe Premiere Pro and video design
- 2020 - Future Learn - BGI - How to start your career in games development
- 2020 - Future Learn - UAL - Introduction to indie games
- 2020 - Future Learn - NFTS - Explore Animation
- 2020 - Future Learn - Improving your study techniques
- 2015 - Ecdl IT Application Skills: Distinction

References available upon request.